

CPVA Step Reduction:

Attack Break: IFT/Collateral-Attack/Bombardment/FPF/sniper "1"/KIA-result effects

Other Break: all other breaks (Bailing Out, voluntary break, Wreck Check, para landing, WP MC, OVR Prevention MC, or Panji MC)

Casualty Reduction: all unarmed and berserk MC failures; and all Casualty Reduction results, regardless of cause

Unit Type affected	Attack Break	Attack Break w/ ELR Loss	Other Break	Other Break w/ ELR Loss	Casualty Reduction	Casualty Reduction w/ ELR Loss	Casualty MC	Casualty MC w/ ELR Loss
4-3-7 ¹	3-3-7 ¹	2-3-7 ²	dm 2-2-7 ¹ x2	dm 1-2-7 ² x2	(dm) 2-2-7 ¹	dm 1-2-7 ²	dm 2-2-7 ¹	dm 1-2-7 ²
3-3-7 ¹	2-2-7 ¹	1-2-7 ²	dm 2-2-7 ¹	dm 1-2-7 ²	(dm) 2-2-7 ¹	dm 1-2-7 ²	dm 2-2-7 ¹	dm 1-2-7 ²
3-3-7 ²	2-3-7 ²	dm 1-2-7 ²	dm 1-2-7 ² x2	[dm] 1-2-7 ² x2	(dm) 1-2-7 ²	dm 1-2-7 ²	dm 1-2-7 ²	Eliminated
2-3-7 ²	1-2-7 ²	dm 1-2-7 ²	dm 1-2-7 ²	[dm] 1-2-7 ²	(dm) 1-2-7 ²	dm 1-2-7 ²	dm 1-2-7 ²	Eliminated
4-(1)-7 ¹	3-(1)-7 ¹	2-(1)-7 ²	dm 2-(1)-7 ¹ x2	dm 1-(1)-7 ² x2	(dm) 2-(1)-7 ¹	dm 1-(1)-7 ²	dm 2-(1)-7 ¹	dm 1-(1)-7 ²
3-(1)-7 ¹	2-(1)-7 ¹	1-(1)-7 ²	dm 2-(1)-7 ¹	dm 1-(1)-7 ²	(dm) 2-(1)-7 ¹	dm 1-(1)-7 ²	dm 2-(1)-7 ¹	dm 1-(1)-7 ²
3-(1)-7 ²	2-(1)-7 ²	dm 1-(1)-7 ²	dm 1-(1)-7 ² x2	[dm] 1-(1)-7 ² x2	(dm) 1-(1)-7 ²	dm 1-(1)-7 ²	dm 1-(1)-7 ²	Eliminated
2-(1)-7 ²	1-(1)-7 ²	dm 1-(1)-7 ²	dm 1-(1)-7 ²	[dm] 1-(1)-7 ²	(dm) 1-(1)-7 ²	dm 1-(1)-7 ²	dm 1-(1)-7 ²	Eliminated
6-2-7 ¹	4-2-7 ¹	3-2-7 ²	dm 3-2-7 ¹ x2	dm 2-2-7 ² x2	(dm) 3-2-7 ¹	dm 2-2-7 ²	dm 3-2-7 ¹	dm 2-2-7 ²
4-2-7 ¹	3-2-7 ¹	2-2-7 ²	dm 3-2-7 ¹	dm 2-2-7 ²	(dm) 3-2-7 ¹	dm 2-2-7 ²	dm 3-2-7 ¹	dm 2-2-7 ²
5-2-7 ²	3-2-7 ²	dm 2-2-7 ²	dm 2-2-7 ² x2	[dm] 2-2-7 ² x2	(dm) 2-2-7 ²	dm 2-2-7 ²	dm 2-2-7 ²	Eliminated
3-2-7 ²	2-2-7 ²	dm 2-2-7 ²	dm 2-2-7 ²	[dm] 2-2-7 ²	(dm) 2-2-7 ²	dm 2-2-7 ²	dm 2-2-7 ²	Eliminated
2-2-8 ^{Cr}	1-2-8 ^{Cr}		dm 1-2-7 ^{Cr}		Eliminated			
1-2-8 ^{Cr}	dm 1-2-7 ^{Cr}		dm 1-2-7 ^{Cr}		Eliminated			
1-2-7 ^{Cr}	dm 1-2-7 ^{Cr}		dm 1-2-7 ^{Cr}		Eliminated			

dm broken

[dm] broken and Disrupted

(dm) may be broken (depending on MC following Casualty Reduction)

MMC **Reduced strength side**

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v2.0

Reduced-Strength Squads:

still considered a squad-sized unit [EXC: Deploys into one HS] in Good Order

retain any pinned/TI/CX/Fire Lane/Target Acquisition status [EXC: unless it breaks]

retain full VP value (no VP are awarded for Step Reduction)

retain Full-Strength CCV